

MEMORY USA	GE	⇔	Sketch	Respo	onsive Design	
JavaScript*	⊗ React	CSS3	Git		other†	∞ GB Free

† HTML5, Gatsby, GraphQL, Python, Sass, Jest, D3, Art, Psychology, Philosophy, Running, Spanish etc.

11/16-3/18

intermittently

OBJECTIVE

Become Visual/Interaction Designer before 2019

PHILOSOPHY

The main thing: Get results quickly, then refine Engineer all the things to facilitate the main thing Good science > "common sense" Have fun

FACTS & FIGURES

1,018 Github contributions in the past year 88 drawings completed in past 6 months Toptal certified "UI Engineer" BS Computer Science, 2009 UNF 14:37 5k Personal Record

PERSONAL PROJECTS

blog: https://patrickcanfield.com game: "/boggle map: "/2018/2/13/art-in-tenderloin

REFERENCES

John Anderson (954) 854-4398 Matt Stein (415) 250-8252 Bryan (905) 516-8384 Mike Davis (810) 624-0316

GETTING IN TOUCH

https://patrickcanfield.com/soshmeds (321) 362 8084

EXPERIENCE

EventRay, FE Engineer, CMO, Cofounder Designs/implements logic rule builder UI Designs/implements end user manual Designs/implements complex responsive UIs Writes framework for CRUD UIs Initiates landing page re-design

3/16-11/16 Metromile, Senior Frontend Engineer Initiates regular cross-product FE engineer sync-up Writes code to "blur up" image once loaded Writes code to faciliate rapid prototyping Implements recent trips map playback UI

3/15-11/15 Goes exploring Asia, Europe

GoGet.fit, Frontend Engineer, remote contractor 1/15-9/15 Establishes tools and process for distributed team Designs API for fitness tracking app Initiates automated frontend integration testing

5/14-12/14 O Synack, FE Engineer, Dozmia, FE Engineer

5/13-5/14 Constant Contact, Frontend Engineer

Moves to San Francisco

7/12-3/13 EventRay, Frontend Engineer, Cofounder

`08-`11 Adtec Digital, Software Developer

^{*} the good parts, ES5, ES6, ES7 etc.